

Year 9 Curriculum Overview

2026

CORE SUBJECTS

English

Term 1	Term 2	Term 3	Term 4
Gothic Fiction – Narrative Texts	Issues and Language Analysis	Novel Study: Catching Teller Crow	Film Text Study: Romeo and Juliet
<ul style="list-style-type: none"> Identifying and analysing conventions of the gothic genre Analysing how authors create mood and atmosphere Developing descriptive writing to create mood and setting 	<ul style="list-style-type: none"> Analysing the effect of language choices Comparing and contrasting ideas and opinions in and between text Evaluating the effectiveness of arguments 	<ul style="list-style-type: none"> Analysing and evaluating the themes in a text Developing extended responses to characters and themes in texts Using evidence to justify and substantiate opinions about characters and themes in texts. 	<ul style="list-style-type: none"> Analysing and evaluating the use of film techniques. Evaluating how effectively film techniques create mood and meaning Comparing how themes and characters are presented in film and text

Maths

Term 1	Term 2	Term 3	Term 4
Real Number	Linear & Non-Linear Relationships	Algebra	Financial Mathematics
<ul style="list-style-type: none"> Solving problems involving percentages and irrational numbers 	<ul style="list-style-type: none"> Graphing linear and non-linear relationships and solving linear equations Calculating the gradient, distance and mid-point between two points on a graph 	<ul style="list-style-type: none"> Solving algebra problems using a range of strategies 	<ul style="list-style-type: none"> Exploring real-world application of financial mathematics including simple interest
Space & Geometry	Chance	Measurement	Statistics
<ul style="list-style-type: none"> Exploring and solving problems involving Pythagoras' Theorem, trigonometry and similar shapes 	<ul style="list-style-type: none"> Calculating the probability of multi-step events 	<ul style="list-style-type: none"> Calculating area, volume and surface area Exploring scientific notation 	<ul style="list-style-type: none"> Analysing different strategies for collecting, interpreting and presenting data

STEM

Term 1	Term 2	Term 3	Term 4
Physics	Biology	Chemistry	Earth and Space
<ul style="list-style-type: none"> Wave and particle models Alternating and direct current 	<ul style="list-style-type: none"> The nervous and endocrine systems Infectious and non-infectious diseases 	<ul style="list-style-type: none"> The atomic model Chemical equations The law of Conservation of Mass 	<ul style="list-style-type: none"> Carbon cycle The Earth's systems (atmosphere, biosphere, hydrosphere and lithosphere) Climate change Greenhouse emissions

Humanities

Term 1	Term 2	Term 3	Term 1
Industrial Revolution – Business and Economics	Modern Australia – Civics and Citizenship	World War I – History	Food Security – Geography
<ul style="list-style-type: none"> Understand the business and economic impacts of the Industrial Revolution Understand how the workforce has changed over time Analyse the reliability and usefulness of primary and secondary sources 	<ul style="list-style-type: none"> Understand perspectives e.g. Aboriginal Australian, Torres Strait Islanders and European settler perspectives Exploring the impact that colonisation had on Australia Evaluating its continued effects on modern day Australia 	<ul style="list-style-type: none"> Understand the causes of World War I Understand Australia's involvement in World War I Evaluating the reliability of sources, such as propaganda 	<ul style="list-style-type: none"> Interpreting, creating and analysing maps and data Describe the environmental, economic and technological factors that influence food security Comparing cultures and geographies across the world

Health

Term 1	Term 2	Term 3	Term 4
Personal Identity & Relationships	Mental Health & Wellbeing	Road Safety	Performing Enhancing Drugs in Sport
<ul style="list-style-type: none"> Factors that affect personal identity: Community, Family, Culture and Media. Rights and responsibilities with developing greater independence. Personal Values Role models Conflict Resolution 	<ul style="list-style-type: none"> Understanding what can affect our mental health & wellbeing. Explore strategies for dealing with stress Investigate the stigma associated with mental illnesses Explore services for young people to access when seeking help 	<ul style="list-style-type: none"> Investigate how speed affects the outcome of road accidents Explore how societal norms, stereotypes and expectations influence the way young people think about risk-taking behaviours. Rights & responsibilities of all road users Compare and evaluate various safe driving ad campaigns 	<ul style="list-style-type: none"> Explore the different measures athletes will take to improve their performance. Investigate the Legal and Illegal performance-enhancing methods and describe how that impacts the athlete's body and their reputations. Research a high-profile performance enhancing scandal from a variety of different sports.

Physical Education

Term 1	Term 2	Term 3	Term 4
Volleyball & Athletics	Netball, AFL & Soccer	Touch Rugby, Lacrosse & Basketball	Softball & Cricket
<ul style="list-style-type: none"> • Skill acquisition, rules of the game and strategic thinking skills • Volleyball: dig, set, serve • Athletics: introducing all track and field events and the rules for each event. • Fitness Testing: implementation of various fitness tests to measure power, endurance, agility, speed and strength. 	<ul style="list-style-type: none"> • Skill acquisition, rules of the game and strategic thinking skills • Netball: passing, catching, footwork, goaling and the knowledge of the different positions • AFL: handballing, kicking and marking • Soccer: dribbling, passing, goal shooting 	<ul style="list-style-type: none"> • Skill acquisition, rules of the game and strategic thinking skills • Touch Rugby: passing backwards, running with the ball, offensive and defensive strategies • Lacrosse: throwing, catching, passing to a team mate on the move, goal scoring • Basketball: passing, catching, shooting from various points on the court, offensive and defensive strategies. 	<ul style="list-style-type: none"> • Skill acquisition, rules of the game and strategic thinking skills • Softball: batting, pitching, throwing, catching, running between the bases, fielding • Cricket: batting, bowling, throwing, catching, running between the wickets, fielding • Fitness Testing: implementation of various fitness tests to measure power, endurance, agility, speed and strength

ELECTIVE SUBJECTS

Food Technology

Term 1	Term 2
Café Culture	International Cuisines
<ul style="list-style-type: none"> • Coffee making using a commercial coffee machine. • Design a Café Menu • Preparation and Cooking Café style food. • Hygiene and safety within the kitchen. • Food Handlers Certificate. 	<ul style="list-style-type: none"> • Explore the culture of food through investigating religion, economy and availability. • Design and prepare an International Cuisine influenced by students own cultural background. • Prepare a range of culturally diverse dishes. • Coffee making using a commercial coffee machine.

Ceramics

Term 1	Term 2
Ceramic hand building techniques	Sculpting
<p>Students will develop the knowledge and skills required for hand building using the following techniques:</p> <ul style="list-style-type: none"> ○ Pinch ○ Coil ○ Slab ○ Press mould Bowl ○ Indigenous themed Plate <p>They will use these techniques to design, sculpt and glaze</p> <ul style="list-style-type: none"> ● A coiled pot ● A press mould bowl ● An indigenous themed plate 	<p>Students will plan and sculpt the elements required to build:</p> <ul style="list-style-type: none"> ○ A tic tac toe game ○ A fantasy creature ○ A building structure for a tea light candle

Digital Technology

Term 1	Term 2
Image Quality and Bit Depth	GameMaker
<ul style="list-style-type: none"> ● Develop an understanding of AI ● Use AI prompts to create a range of images ● Explore the importance of Image quality ● Create images using pixels 	<ul style="list-style-type: none"> ● Introduction to computer programming ● Utilise a custom drag-and-drop visual programming language (or a more advanced) scripting language ● Create several playable games

Photography

Term 1	Term 2
Photographic Manipulation and DSLR cameras	Digital Artwork
<ul style="list-style-type: none"> ● Development of fundamental skills in Adobe Photoshop including selection tools, blending tools and layers. ● Understanding of digital surrealism by designing and creating surrealist artworks. ● Introduction to DSLR cameras including practical skills on how to use the manual focus, aperture and shutter priority settings. ● Knowledge and understanding of visual composition and the elements of photography. 	<ul style="list-style-type: none"> ● Capture movement through using different shutter speeds ● Capture depth of field through using the aperture priority setting. ● Explore photographic styles such as Digital collage, Typography, AI Imagery and Commercial Photography ● Continue to plan, create and reflect a range of their own digital artworks. ● Knowledge and understanding of media codes and conventions used in print media. ● Use of DSLR Camera to capture images.

Sports Science & Management

Term 1	Term 2
Anatomy	Sports Management
<ul style="list-style-type: none"> • Labelling diagrams of muscles and bones of the body • Training concepts such as training methods, origin and insertion, ligaments and tendons, agonists and antagonists and contraction types • Understanding joint movements that occur at different joints 	<ul style="list-style-type: none"> • Working in small groups to organise and run sports tournaments • Arranging score sheets and scoring system • Reporting on the tournaments and advertising • Coaching drills for the chosen sport for the class to complete

Forensic Science

Term 1	Term 2
Types of Crime Scenes and Evidence	Exploring the context of a crime scene
<ul style="list-style-type: none"> • Explore the types of Crime scenes and the best way to analyse them • Analyse physical evidence • Explore testimonial evidence • Analyse Crime Scenes 	<ul style="list-style-type: none"> • Create a crime scene diorama • Explore forensic entomology • Investigate time of death calculations • Explore ways to explain a date and time of the crime

Business & Economics

Term 1	Term 2
Planning For My Future	Start Ups and Side Hustles
<ul style="list-style-type: none"> • Learn about the nature of working and prepare to enter the workforce • Learn how to search and apply for jobs and conduct successful job interviews 	<ul style="list-style-type: none"> • Understand how to establish, plan for, and manage businesses • Create a small business or side hustle to begin earning money as a teenager

Music

Term 1	Term 2
BandLab - Digital Music Production	Theory and Band Performance
<ul style="list-style-type: none"> • Programming drums, bass, chords and melody within a Digital Audio Workstation • Understanding song structure, texture and energy • Manipulating the elements of music using technology • Arranging and producing a complete track 	<ul style="list-style-type: none"> • Reading and writing notation in treble and bass clef • Constructing scales, intervals and triads • Understanding rhythm, time signatures and bar lines • Forming bands and rehearsing ensemble repertoire

Podcasting

Term 3	Term 4
Podcasting - Episode 1	Podcasting - Episode 2
<ul style="list-style-type: none"> • Analysing professional podcasts for structure, tone and audience impact • Planning podcast format, topic and episode structure • Scriptwriting with clear hooks and audience focus • Recording and editing using BandLab • Creating and integrating a 30-second advertisement 	<ul style="list-style-type: none"> • Reflecting on Episode 1 and setting improvement goals • Refining storytelling, structure and sound design • Developing vocal delivery and expressive narration • Recording, editing and balancing multi-track audio • Analysing spoken texts for effectiveness and audience positioning

Textiles

Term 1	Term 2
Hand Sewing	Machine Sewing and Textile Productions
<ul style="list-style-type: none"> • Develop skills and knowledge of hand sewing and embroidery. • Explore different textile processes and techniques such as felting and tie-dye. • Investigate various materials and fibers and discover how these can be used and manipulated in various textile creations. 	<ul style="list-style-type: none"> • Develop skills and knowledge of using a sewing machine. • Understanding of how to use a pattern to construct a pair of pajamas shorts. • Investigate and research a popular fashion houses and analyse styles and influences.